



GameFits TV

Somatosensory Game Solution

Smart Fitness | Digital Sports | Somatosensory Games

The leader in intelligent fitness and digital sports, we are committed to empowering the big health industry Digitization and visualization, integrating technology with fitness, leading the industry trend!

By Chuan OptoElectronics Co.,Ltd



VERSION 2.0





Casual Somatosensory Games



动感超慢跑



动感骑行



握力环射击



踏步机体感游戏



划船机体感游戏



体感网球



核心力量平衡板



田径跨栏



握力环扳手腕



投篮训练



体感高尔夫



体感壶铃



平衡板飞行



Skipping



Golf Master





智能道路关键技术 Fitness Interactive Courses

Interactive Live-Scene Courses



Somatosensory Interactive Fitness Course





◆ 1. Educational Somatosensory Games

Physical Fitness Somatosensory Games



Knowledge-Based Somatosensory Games





GameFits Cloud Games supports a variety of terminal output devices



Supports a variety of output terminal devices



Smart Phone



iPad or PAD



Computer



Notebook



Smart TV



TV Set-Top Box



Projector



BFF Monitor



GameFits Cloud Games supports a variety of input devices



Supports a variety of input devices



Somatosensory Game
Mouse



Somatosensory Game
Joystick



Somatosensory Game TV
Remote Control



Somatosensory Sports
Bracelet



Smart Watch



Somatosensory Fitness
Equipment



Smart Glasses



Smart Ring



Supports Multiple OS



Supports Multiple OS

It supports device system adaptation across all scenarios, including terminals such as Windows, macOS, Android, iOS, Linux, smart TVs, and set-top boxes. Through cross-platform compatibility technology and adaptive interaction optimization, it achieves seamless experiences featuring cloud save synchronization and unified operation logic. This builds an all-scenario ecosystem of "multi-terminal linkage - progress continuity - consistent experience," allowing users to enjoy immersive cloud somatosensory gaming fun anytime, anywhere.



Android



iOS

HarmonyOS



Windows



Linux



Ubuntu



Core Technology of the Entire Link



Core Technology



Chips



Bluetooth



Firmware



Motion Algorithm



3D model



Avatar



Somatosensory Game



Artificial Intelligence



Cloud Interaction



Multi Link



TV Interactive



Software APP



Full Range of Device Coverage



Comprehensive Coverage of Both Large and Small Smart Fitness Equipment

It supports device system adaptation across all scenarios, including terminals such as Windows, macOS, Android, iOS, Linux, smart TVs, and set-top boxes. Through cross-platform compatibility technology and adaptive interaction optimization, it achieves seamless experiences featuring cloud save synchronization and unified operation logic. This builds an all-scenario ecosystem of "multi-terminal linkage - progress continuity - consistent experience," allowing users to enjoy immersive cloud somatosensory gaming fun anytime, anywhere.



kettlebell



dumbbell



barbell



grip



skipping



body fat scale



smart shoes



smart balls



smart yoga



smart wearables



spin bike



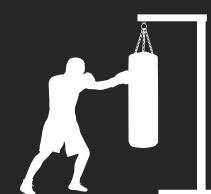
treadmill



elliptical



rower



smart boxing



fitness chair



step climber



power station



GameFits Cloud Somatosensory Gaming Architecture



Bluetooth Peripheral Devices



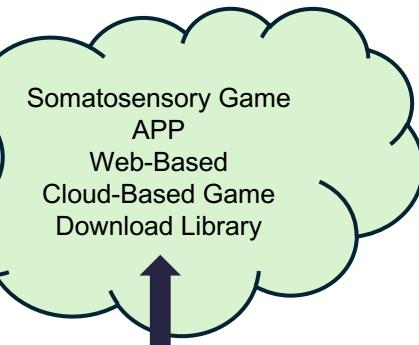
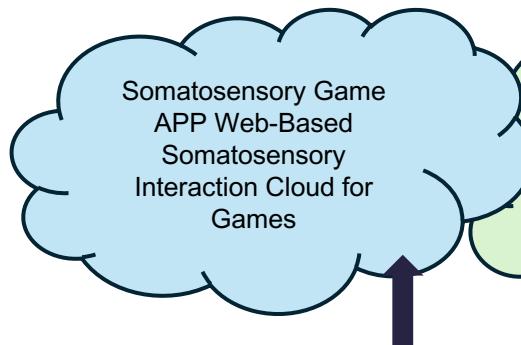
Two-Way
Interaction



HDMI



Smart TV



WIFI





Product Features of GameFits Cloud Somatosensory Gaming



Cloud games do not occupy device storage space



No repeated downloads are required



Game updates are performed in the cloud.
No updates are required on the device side



Users can bind third-party user systems upon login



It can run on Android TVs or set-top boxes with low configurations



Somatosensory control devices can be flexibly placed on any controller



A Wide Range of Somatosensory Game Options
No Worries About Subsequent Additions and Maintenance



The subscription-based revenue sharing mechanism for game content is comprehensive and flexible



Backend Management

We provide a backend management system for clients, enabling them to check the status of APP users at any time.

- Dashboard, Traffic, User Activities, Exercise Analysis
- View Device Usage - View User Details
- Export/Import Excel Sheets
- Handle Customer Support Requests
- Manage Courses
- Manage Advertisements





Made fitness fun

GameFits TV

User Usage Scenarios and Pain Point Resolution

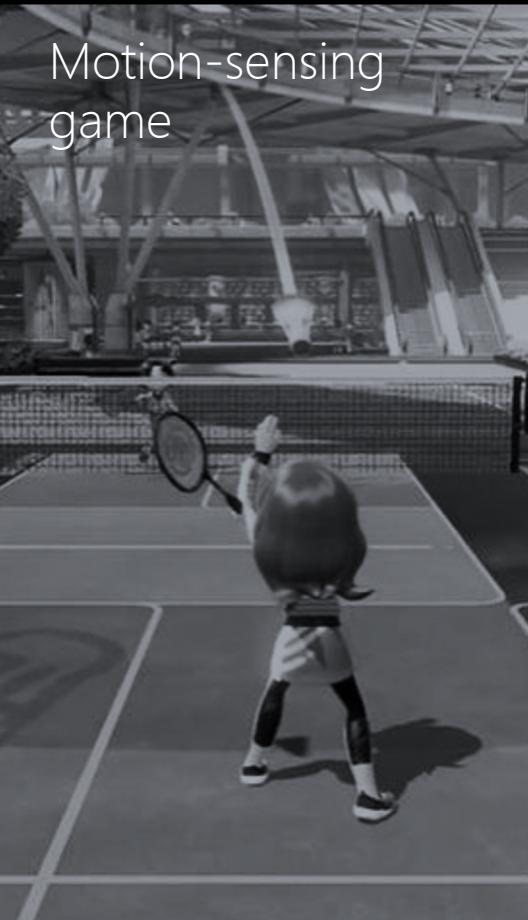
Smart Fitness | Digital Sports | Somatosensory Games

The leader in intelligent fitness and digital sports, we are committed to empowering the big health industry Digitization and visualization, integrating technology with fitness, leading the industry trend!

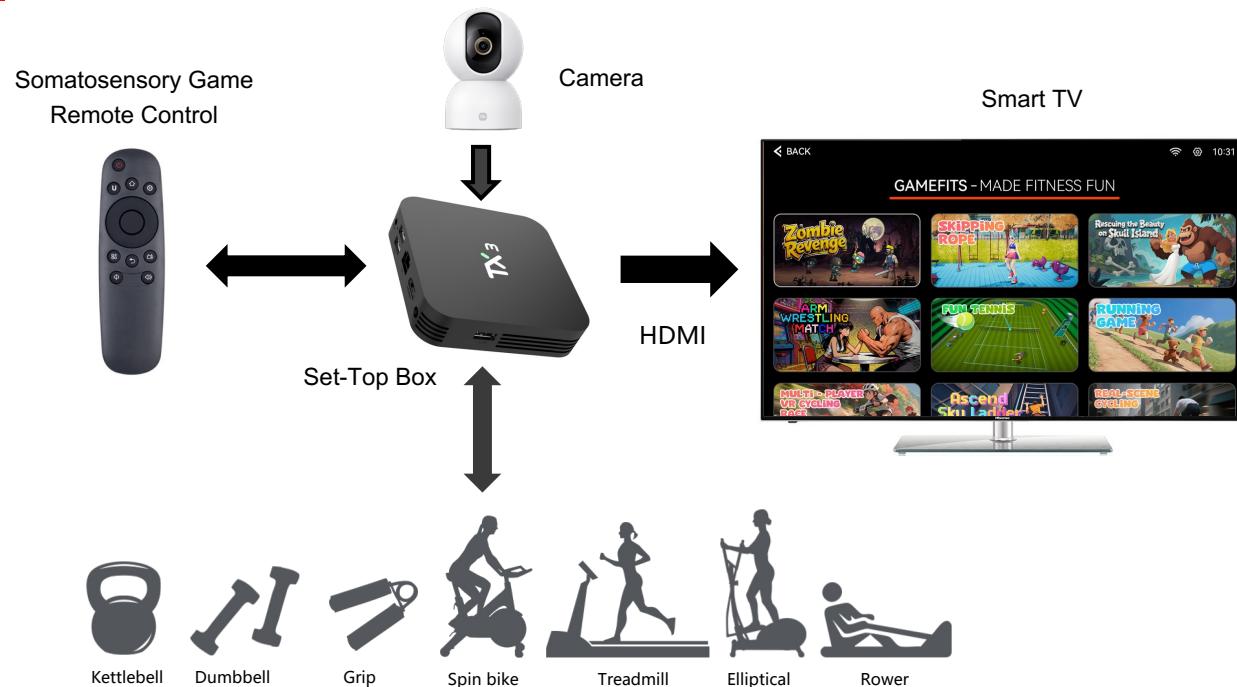


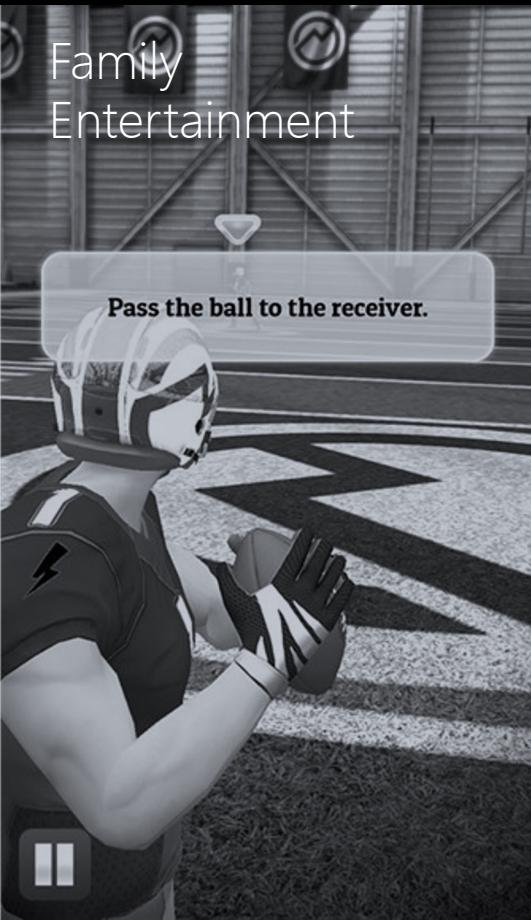


Motion-sensing
game



Motion-sensing game





Family
Entertainment

Family Entertainment

Somatosensory Game

Remote Control



GameFits Cube



HDMI

Smart TV



Kettlebell



Dumbbell



Grip



Spin bike



Treadmill



Elliptical



Rower



Home Fitness

Somatosensory Game
Remote Control



Set-Top Box



HDMI

Smart TV



Kettlebell



Dumbbell



Grip



Spin bike



Treadmill



Elliptical



Rower



Office Workers'
Stress Relief



Office Workers' Stress Relief

Somatosensory Game
Peripherals



Two-Way
Interaction

PC or Notebook



The GameFits TV Version Somatosensory Game APP is pre-installed, or users can download it externally and install it by themselves.



Stretching to
Relieve Fatigue
from Business Trips



Stretching to Relieve Fatigue from Business Trips

Somatosensory Game
Wearable Devices



Two-Way
Interaction

Pad or Notebook





Family
Entertainment in
the Living Room

Family Entertainment in the Living Room

Somatosensory Game
Remote Control



Somatosensory Game Remote Control
(Standard TV Remote Control + Somatosensory Game Module)

Smart TV



The GameFits TV Version Somatosensory Game APP is pre-installed, or users can download it externally and install it by themselves.



Enhancing
Interactive
Relationships
Among Friends



Enhancing Interactive Relationships Among Friends

Somatosensory Game
Remote Control



Projector



Two-Way
Interaction

Somatosensory Game Remote Control
(Standard TV Remote Control + Somatosensory Game Module)

The GameFits TV Version Somatosensory Game APP is pre-installed, or users can download it externally and install it by themselves.



Living Room
Fitness Exercises



Living Room Fitness Exercises

Somatosensory Fitness Equipment



Two-Way
Interaction

Smart TV



The GameFits TV Version Somatosensory Game APP is pre-installed, or users can download it externally and install it by themselves.



Operator Value
Added Services



Operator Value-Added Services

Somatosensory Game
Remote Control



Two-Way
Interaction

Set-Top Box



HDMI

Smart TV



Somatosensory Game Remote Control
(Standard TV Remote Control + Somatosensory Game Module)



Made fitness fun

GameFits TV

Explanation of the Business Model

Smart Fitness | Digital Sports | Somatosensory Games

The leader in intelligent fitness and digital sports, we are committed to empowering the big health industry Digitization and visualization, integrating technology with fitness, leading the industry trend!





Subscription-based Revenue Sharing System for Pure Gaming Users

Descriptions	Revenue Sharing Ratio – Fitness Monster	Revenue Sharing Ratio – Cooperation Partner
Revenue Sharing Ratio (Subscription Revenue Amount - Platform Fees - Cloud Server Rental Fees)	50 %	50 %
Statement of Job Responsibilities	<ol style="list-style-type: none">1. Cooperate with third-party hardware companies to complete the development and adaptation of somatosensory game hardware2. Provide 10 basic somatosensory games3. Add 1-2 new somatosensory games every month4. Maintain the backend cloud system	Marketing Operations and Promotion Activities

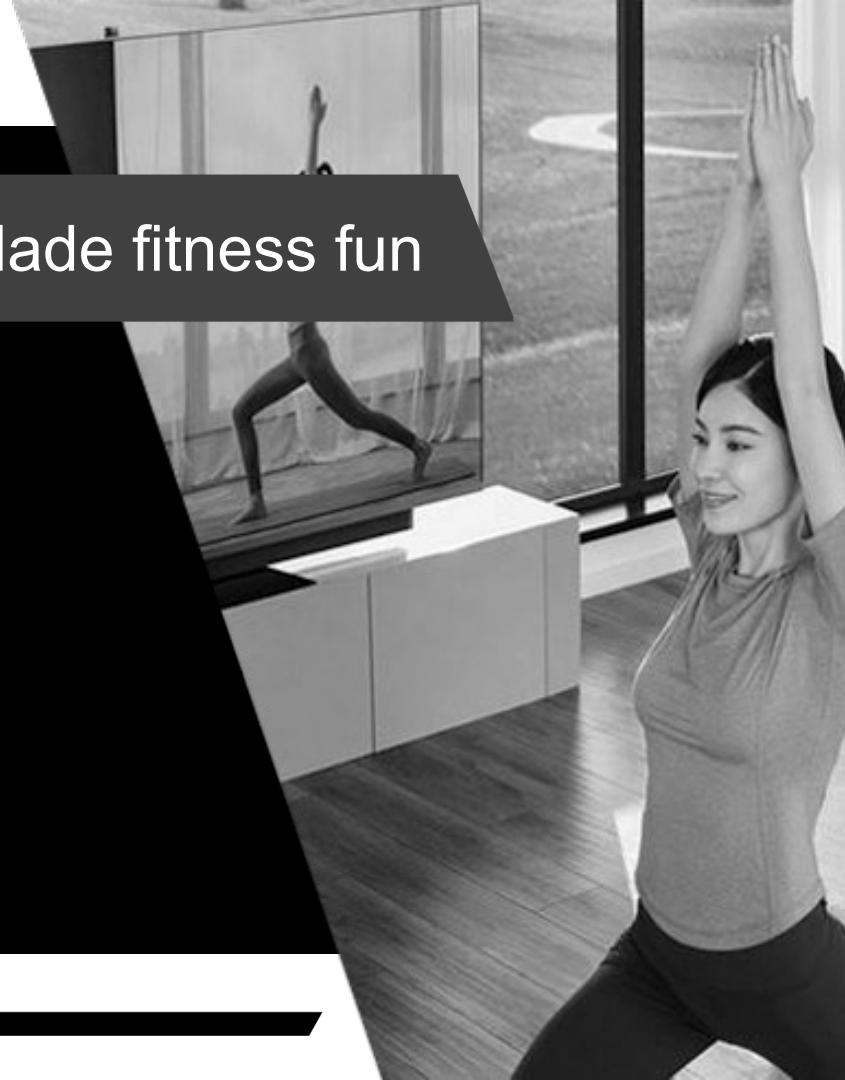
The rental fee of cloud server shall be redefined according to different cases.



Subscription-based Revenue Sharing System for Hardware-Software Bundled Users

Descriptions	Revenue Sharing Ratio – Fitness Monster	Revenue Sharing Ratio – Cooperation Partner
Revenue Sharing Ratio (Subscription Revenue Amount - Platform Fees - Cloud Server Rental Fees)	40 %	50 %
Statement of Job Responsibilities	<ol style="list-style-type: none">1.The somatosensory game module shall be provided by Chuan Optoelectronics and embedded into third-party devices.2.Provide 10 basic somatosensory games3.Add 1-2 new somatosensory games every month4.Maintain the backend cloud system	Marketing Operations and Promotion Activities

The rental fee of cloud server shall be redefined according to different cases.



Made fitness fun

GameFits TV

Attachments of Other Supporting Documents

Smart Fitness | Digital Sports | Somatosensory Games

The leader in intelligent fitness and digital sports, we are committed to empowering the big health industry Digitization and visualization, integrating technology with fitness, leading the industry trend!





Patent Certificate

The patent certificate is an important embodiment of a company's technological innovation and intellectual property protection. The company holds more than 100 relevant patents, which not only provide legal protection for the company's products and technologies, but also enhance the company's market competitiveness.





2025 HDC Huawei Wearable Device Somatosensory Game Manufacturers



June 10, 2025 Huawei Shanghai New Product Launch Conference - Fitness Monster GameFits
Somatosensory Game Officially Joins the HarmonyOS Ecosystem



Under the spotlight of the Sports & Health Main Forum at Huawei HDC 2025 Developer Conference, Mr. Zhang Wei, President of the Smart Wearables and Sports & Health Product Line of Huawei Consumer BG as well as CEO of Huawei Sports & Health Corps, introduced the cross-device linkage between smartwatches and smartphones realized based on the opening of sensors in Huawei wearables. Gamefits brings more abundant somatosensory interaction experiences, among which the GameFits application of Fitness Monster has even brought a brand-new entertainment experience to wearable devices!





2025 HDC Huawei Wearable Device Somatosensory Game Manufacturers



June 20, 2025 Huawei HDC 2025 Developer Conference - Official Launch of Game Fit's Somatosensory Game and Planned Launch of Fitness Somatosensory Games



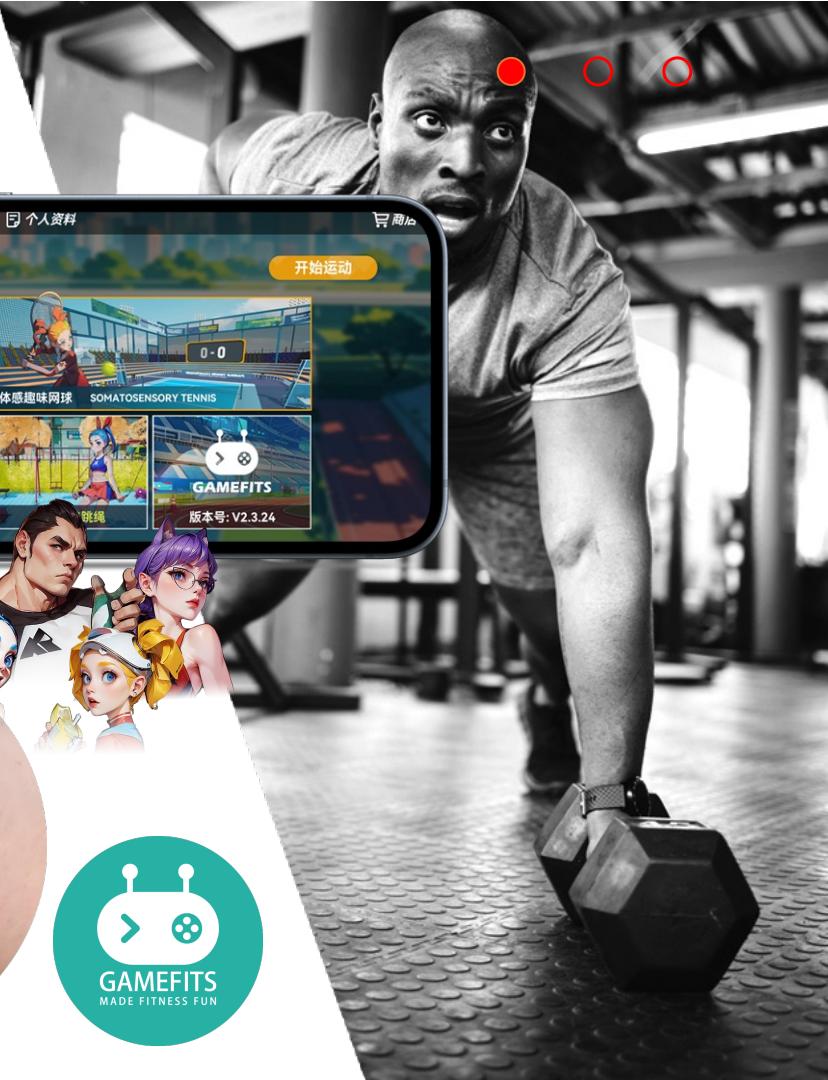
June 20, 2025 Huawei HDC 2025 Developer Conference - GameFits Somatosensory Game Shines Brilliantly at the Huawei Booth



Mr. Zhang Wei, President of the Smart Wearables and Sports & Health Product Line of Huawei Consumer BG and CEO of Huawei Sports & Health Corps, introduced the richer somatosensory interaction experience brought by Huawei wearables and Gamefits, with the event broadcast live globally.



AI + Sports + Scenarios + Games + IP





Award Honors

Honorary certificates are an important recognition of a company's technological innovation. The company holds more than 30 honorary certificates and awards, which also represent the company's leading position in the industry and its role as an industry pioneer in technological innovation.



健身怪兽
FIT MONSTER

CSS AWAROS

中国体育博览会
连续三年获得
创新推优大奖



2023年智能瑜伽哑铃 2024年智能体感跳绳



2025年智能调节哑铃 2025年智能俯卧撑





Key Customers

Existing Cooperative Customers



Lenovo 联想

中国电信
CHINA TELECOM

PHILIPS

中国移动
China Mobile

JOHNSON®
乔山健康科技

tuya
涂鸦智能

MERACH
麦瑞克



BOWFLEX

Sam's
CLUB
山姆会员商店

vivo

荣耀
honor

HEAD®

顺电
sundan

DECATHLON
迪卡侬



THANK

Smart Fitness | Digital Sports | Somatosensory Games

The leader in intelligent fitness and digital sports, we are committed to empowering the big health industry Digitization and visualization, integrating technology with fitness, leading the industry trend!

Chuan OptoElectronics Co.,Ltd

